

Lunsford Primary School
Year 6 Long Term Curriculum Map 2024-2025



	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
English:	<u>The Arrival</u> Extended own version narratives (letters, list of rules, character descriptions, diaries, short playscripts, short reports, guides) <u>Windrush Child</u> Persuasive pitch to the council (thought bubble, informal letter, poem, diary entry, advice)	<u>Can we save the tiger?</u> Discussion texts (letters, explanations, persuasive posters, speeches, simple poems) <u>The Last Bear</u> Newspaper article (character profile, dialogue, monologue, logbook entry, scientific report)	<u>Suffragette: The Battle for Equality</u> Persuasive campaigns (formal letters, diaries, balanced arguments, speeches, news report) <u>Stonewall</u> A visitor's guide to the Stonewall Inn National Historic Landmark (adverts, news report, protest banner, writing in role)	<u>Boy in the Tower</u> Own version narratives - past and present tense (journalistic writing, formal letters, non-chronological reports) <u>Paradise Sands</u> Narrative prequel (descriptive story openings, informal notes of advice, formal letters in role, descriptive retellings, conversations, book review)	<u>Wind in the Wall</u> Extended narrative (posters, figurative writing, descriptions, old English letter) <u>Romeo and Juliet</u> Playscripts (diaries, letters, character description, balanced argument)	<u>The Unforgotten Coat</u> Own version narrative (diaries, explanations, dialogue, non-chronological report) <u>Some Places more than Others</u> The Suitcase Project (transition project to represent children: maps, recipes, poems, photos and biography)



Maths:	<u>White Rose Maths</u> Number and place value; Addition, subtraction, multiplication, division; Prime, square and cube numbers; Comparing, ordering, simplifying, adding, subtracting, multiplying and dividing fractions; Area, perimeter and volume; Converting metric and imperial measures; Ratio; Algebra	<u>White Rose Maths</u> Fractions, decimals and percentages; Statistics; Shape; Position and direction	<u>SATs revision</u> Place value Number Fractions Decimals Percentages Algebra Measurement Geometry Ratio and Proportion Statistics	<u>SATs revision</u> Place value Number Fractions Decimals Percentages Algebra Measurement Geometry Ratio and Proportion Statistics	<u>Review of topics</u> Place value Number Fractions Decimals Percentages Algebra Measurement Geometry Ratio and Proportion Statistics
Science:	<u>Animals, including Humans</u> - Circulatory system - the heart and lungs - Components of blood and its function - Impact of diet, exercise, smoking and drugs on health - Investigating pulse rate - Working Scientifically	<u>Electricity</u> - Circuit symbols and scientific diagrams - Voltage and brightness - Compare and give reasons for variations in how components function - Working scientifically	<u>Evolution and Inheritance</u> - Learning about living things from fossils - Characteristics – adapted and inherited - Variation - Different ways adaptation may lead to evolution - Charles Darwin - Working scientifically	<u>Light</u> - How light travels - How the human eye sees things - Shapes cast by shadows - Light travelling through liquids - Periscopes - Working scientifically	<u>All living things and their habitats</u> - Classification based on common observable characteristics - Carl Linnaeus - The Linnaean System - Animals, plants and micro-organisms - Working scientifically



Computing:	<u>Computing systems and networks – communication</u> <ul style="list-style-type: none"> - Find information on the worldwideweb; - Learn how search engines work - Evaluate different forms of communication. 	<u>Creating Media – 3D modelling</u> <ul style="list-style-type: none"> - Examine the differences between working digitally with 3D and 2D graphics. - Make accurate 3D models of physical objects. 	<u>Creating Media – Web page creation</u> <ul style="list-style-type: none"> - Design and evaluate their own website using Google Sites. - Identify what makes a good webpage. 	<u>Data and information – spreadsheets</u> <ul style="list-style-type: none"> - Formatting data to support calculations - Apply formulae that include a range of cells; - Use spreadsheets to plan an event - Create graphs and charts. 	<u>Variables in games</u> <ul style="list-style-type: none"> - Learn what variables are - Create a simulation of a score board - Experiment with variables in an existing project - Apply knowledge of variables and design to improve their game. 	<u>Sensing</u> <ul style="list-style-type: none"> - Use of a simple program which learners build in and test in the programming environment - Complete three projects using a physical device – the micro-bit.
History:	<u>The Maya Civilisation</u> <ul style="list-style-type: none"> - Religion - Number system - Mayan writing system - Everyday life - Sources of evidence 		<u>Crime and Punishment</u> <ul style="list-style-type: none"> - How have crimes and punishments changed through time? - Romans through to present day 		<u>A Local Study</u> <ul style="list-style-type: none"> -Using historical sources of evidence to study the local area - Maidstone's Industrial Past 	



Geography:		<u>Biomes</u> <ul style="list-style-type: none"> - The Earth's biomes - Ecosystems - Damage and protection of biomes 		<u>Fair Trade</u> <ul style="list-style-type: none"> - What is fair trade? - Where our food comes from - Journey of a banana 		<u>Coasts</u> <ul style="list-style-type: none"> - Features of coastlines - Weathering and coastal erosion - Human impact
Art:	<u>Drawing</u> – Expressing Ideas				<u>Painting and mixed media</u> <ul style="list-style-type: none"> - Art work: David Hockney 	<u>Sculpture and 3D Form</u> <ul style="list-style-type: none"> – Making memories - Memory box
DT:	-	<u>Electrical systems</u> – Design and make a steady hand game	<u>Structures</u> <ul style="list-style-type: none"> - playgrounds 	<u>Textiles</u> <ul style="list-style-type: none"> - Make a waistcoat 		
Music:	Charanga: Happy	Charanga: Classroom Jazz 2	Charanga: A New Year Carol	Charanga: You've got a friend	Charanga: Music and Me	Charanga: Reflect, Rewind and Replay
RE:	Is it better to express your beliefs in arts and architecture or in charity and generosity?	What difference does it make to believe in ahimsa, grace and/or Ummah?	What matters most to Christians and Humanists?		What do religions say to us when life gets hard?	



PSHE:	Jigsaw - Being Me in My World	Jigsaw – Celebrating Difference	Jigsaw – Dreams and Goals	Jigsaw – Healthy Me	Jigsaw - Relationships	Jigsaw – Changing Me
PE:	PE with Impact	PE with Impact	PE with Impact	PE with Impact	PE with Impact	PE with Impact
MFL:	Weather		Clothes		The Weekend Regular Verbs	
Forest Schools Focus:	Forest School skills	Forest School skills	Forest School skills – linked to science	Forest School skills	Forest School skills – linked to science	Forest School skills
Enrichment experiences:	Harvest Bikeability Money Awareness	Inspiration Day Magistrates Court Restore and Respect Anti-bullying week Christmas Week	Safer Internet Day	Inspiration Day World Book Day	Maidstone trip	Inspiration Day Junior Production Isle of Wight Sports Week Money Week The Fiver Challenge